

Computing Overview

'A tree planted by streams of water, which yields its fruit in season' (Psalm 1:3)

Wisdom – Hope – Service – Resilience

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 1	Creating Media- Digital painting	Programming A- Moving a robot.	Computing systems and networks- Links to internet safety day.	Data Information- Grouping data	Creating Media- Digital writing.	Programming B- Programming Animations.
Year 2	Computing systems and networks	Creating Media- Digital photography	Programming A- Robot Algorithms & Safer Internet Day.	Data and Information- pictograms.	Creating Media- Digital Music	Programming B- Programming Quizzes.
Year 3	Creating Media- Stop-frame animation.	Programming A- Sequencing sounds.	Computing systems and networks. Links to internet safety day.	Data information- Branching Databases.	Creating Media- Desktop Publishing.	Programming B- Events and actions in programmes.
Year 4	Creating Media- Photo editing.	Programming A- Repetition in shapes.	Computing systems & networks- The Internet. Links to internet safety day.	Data Information- Data Logging.	Creating Media- Audio production.	Programming B: Repetition in games.
Year 5	Programming A- Selection in physical computing.	Creating Media: Video Production.	Computing Systems & Networks- Links to Internet Safety Day.	Data Information: Flat-File databases.	Creating Media: Introduction into vector graphics.	Programming B: Selection in quizzes.
Year 6	Programming A: Variables in games	Creating Media- Web Page Creation	Computing Systems & Networks- Links to Internet Safety Day.	Data and information: Spreadsheets	Creating Media: 3D Modelling	Programming B: Sensing Movement