### **English**

The Great Fire of London
Information booklets
Persuasive poster, warning posters
(instructional writing), speech bubbles,
letter of advice, certificates
The Last Stop on Market Street
Own version narrative
Poetry, simple character descriptions,
interview questions, advert, advice slips,
letters

#### Science

- Describe the simple physical properties of a variety of everyday materials (shape, size, material, weight, texture).
- Compare and group a variety of materials based on their simple physical properties (shape, size, material, weight, texture).
- Explore how the shapes of solid objects can be changed (squashing, bending, twisting, stretching).
- Recall which materials are natural, which are man-made and make comparisons.
- Find out about people who developed useful new materials (Significant Scientists).
- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper, cardboard for particular uses.
- Explain how things move on different surfaces.

### **History**

- What was life like in 17th-century London?
- · .How did the Great Fire of London start?
- How do we know what happened?
- Who was Samuel Pepys?
- How did people fight the Great Fire of London?
- How did they rebuild London?

### <u>Maths</u>

### Calculation

- Addition, subtraction, multiplication and division Measures
- Mass, temperature, capacity



# RE

- Understand that the Bible is the main religious book for Christians.
- Know the main features of the Bible, including Old and New testaments and the main differences between them
- Understand that the bible is 'a big story' of God's dealings with human beings:
- Talk about what lessons believers learn from sacred texts about how to live.
- Use bible extracts to think about the lessons that might teach.

### <u>DT</u>

- understand the uses and functions of wheels and axles.
- investigate how wheels and axles move.
- design a simple wheeled vehicle.
- build a simple wheeled vehicle.
- evaluate the design and functionality of built vehicles.

# <u>Computing-</u>

## Digital Music

- How music makes us feel
- Rhythms and patterns
- How music can be used
- Notes and tempo
- Creating digital music

### <u>PE</u>

### Agility

- develop basic agility skills
- improve balance and coordination
- enhance running and dodging skills
- apply agility in team games
- assess agility improvement

### Tag Rugby

- understand basic tag rugby rules and handling.
- develop passing skills.
- apply movement techniques in game situations.
- understand and apply tagging and defence.
- participate in a modified tag rugby game.

### **PSHE**

- that different things help our bodies to be healthy, including food and drink, physical activity, sleep and rest
- that eating and drinking too much sugar can affect our health, including dental health
- how to be physically active and how much rest and sleep we should have everyday
- that there are different ways to learn and play;
- how to know when to take a break from screen-time
- how sunshine helps bodies to grow and how to keep safe and well in the sun